

Drîm (Dramatic Improvement) Strategy

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Target		Version	
Author(s)		Date	

1. Mindset (To get into the Drîm Zone. To bring your brain to look for drîm levers that it's convinced don't – and can't – exist.)		
<input type="checkbox"/>	1. Remember that drîm is eminently achievable.	Notes
<input type="checkbox"/>	2. See looking for drîm levers as a short-cut.	
<input type="checkbox"/>	3. The more challenging the more effective the levers.	
<input type="checkbox"/>	4. Be excited at gaining a new critical insight.	
<input type="checkbox"/>	5. Look for erroneous assumptions.	
<input type="checkbox"/>	6. Looking-expecting-to-find is way more rewarding.	

2. Situation Description (Paint the situation, desired outcomes and key challenges for all parties concerned.)

3. Drîm Solution

3.1. Provisional Solution [Rough-draft starting solution, in 90 seconds – to capture the current state and create a tangible starting point.]

3.2. Drîm Lever Patterns [Select the standard drîm lever patterns that might apply within this situation.]			
1. Flow	a. <input type="checkbox"/> Bottleneck	b. <input type="checkbox"/> Time-wheel	c. <input type="checkbox"/> Defrag
2. Ingenuity	a. <input type="checkbox"/> Provisionals	b. <input type="checkbox"/> AGI	c. <input type="checkbox"/> GPS
3. Change	a. <input type="checkbox"/> Staging	b. <input type="checkbox"/> CommonStreaming	c. <input type="checkbox"/> Restricted Access
4. Mastery	a. <input type="checkbox"/> Template	b. <input type="checkbox"/> Decision-Tree	c. <input type="checkbox"/> MODIF
5. Synergy	a. <input type="checkbox"/> Xplor	b. <input type="checkbox"/> Deliberate Respect	c. <input type="checkbox"/> Golden Assumption
6. Understanding	a. <input type="checkbox"/> Logical Fallacy	b. <input type="checkbox"/> Cognitive Bias	c. <input type="checkbox"/> Unconscious Incognizance
Other Patterns			

3.3. Integrated Drîm Solution [At least two iterations on combining and integrating the solution elements in Section 3.2]
Version 1
Version 2
Version 3

3.4. Enhanced & Simplified Drîm Solution [At least two iterations on enhancing and simplifying the integrated solution Section 3.3.]			
Enhance		Simplify	
<input type="checkbox"/> Capitalise on Strengths	<input type="checkbox"/> Capitalise on Opportunities	<input type="checkbox"/> Remove Elements	<input type="checkbox"/> Add Elements
<input type="checkbox"/> Overcome Weaknesses	<input type="checkbox"/> Neutralise Failure Modes	<input type="checkbox"/> Combine elements	<input type="checkbox"/> Split Elements
<input type="checkbox"/> Use Asymmetry	<input type="checkbox"/> Use Symmetry	<input type="checkbox"/> Use Defaults	<input type="checkbox"/> Use Modes
1		2	
3		4	
5		6	
7		8	

4. Drım Implementation

4.1. Implementation Design [Rough then considered versions for each of the situation elements.]

Provisional Design	Working Design
Product/Service	
System	
People (Stakeholder Groups)	
Process	
Practice	

4.2. Drım Implementation Staging (Draft a provisional then considered 3-4 Stage Implementation Plan)

Provisional Stages	Working Stages
Stage 1	
Stage 2	
Stage 3	
Stage 4	

4.3. Drîm Stage 1 Implementation Plan (How are we going to diagnose and intervene to streamline implementation?)

Dates														
Swim Lanes & Steps	1	2	3	4	5	6	7	8	9	10	11	12	13	14

4.4. Drîm Implementation Management (How are we going to diagnose and intervene to streamline implementation?)

Solution Design

Plan

Engagement

Capacity

Capability

Ingenuity

Collaboration & Leadership